Wisconsin Club Ministries Pathfinder Leaders Packet

2025-2026 Edition



This packet is designed to be a resource to you as you lead your club this year—specifically as you prepare for the year-end Pathfinder Fair event—and will equip you for attaining this year's 200 Club trophy.

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What Do Excellent Pathfinder Clubs Do?

- Register their club with the Conference and all staff complete required child safety training and background check (all forms and directions can be found at <u>wakonda.org/leadership-resources</u>).
- 2. Meet regularly for at least ten months of the year. The best practice is to meet once a week for 1.5-2 hours. You can get away with two longer meetings per month or one really long meeting per month, but learning something new when you only demonstrate it once or twice a month is really hard. We understand it might not be possible in all situations, and once or twice a month is better than zero times a month, but strive for once a week.
- 3. Include the following items in their meeting agendas: Opening exercises (prayer, worship, recite pledge and law), teach investiture requirements, teach honors, do service projects or share your faith activities, and prepare for special events.
- 4. Make time for regular planning meetings and report their activities to the Conference.
- 5. Send leaders to the Conference LeaderShop weekend in the Fall. Important information for the upcoming year is discussed every year at this event. It is a must for leaders to attend.
- 6. Attend the yearly camporee at Camp Wakonda, Lake Union Conference, or International Camporee. Camping Skills Honor Investiture requirements medical requirements, and challenging honors like the Knots Honor will be taught at these events. Not only will they be fun for all who attend, but they will help your club check off important learning requirements. There will be a campsite inspection at all camporees.
- 7. Excellent Pathfinder clubs attend the Winter Retreat at Camp Wakonda. Winter Retreat also includes the Pinewood Derby in odd years and the Toy Boat Regatta in even years, so these would be things to get ready for in preparation for the event.
- 8. Lead out in a Pathfinder Sabbath at their local church.
- 9. Conduct an Investiture ceremony in the Spring, and an induction ceremony in the Fall. Your local Area Coordinators or Conference Director can assist you with these events, and there are suggested programs for these events within this packet.
- 10. Prepare early for PBE, and will participate in Area and Conference PBE. For helpful resources, please visit <u>nadpbe.org</u>.
- 11. Attend and participate in the Wisconsin Conference Pathfinder Fair. Activities to prepare for include the Pathfinder Parade, March & Drill Competition, and Fair events (instructions for each are included in this packet)
- 12. Attend the first Sabbath of Wisconsin Conference Camp Meeting and march in the Camp Meeting Parade that morning.
- 13. Produce a Year-in-Review showing their accomplishments for the year (criteria for the video are included in this packet).
- 14. Have fun and help kids learn about Jesus!

Pathfinder 200 Club Scoring Form 2025-2026

NOTE: Points only earned for activities reportedif you don't report it, we can	ı't count it.
Placement for Trophy	/ 200 pts
Grand Total for the Year (Monthly Reports + Special Events + Fair)	/ 247 pts
Total Points for Fair	/65 points
Participation in Fair Games (5 points per game)	/15 points
Class A Uniform Inspection	/10 points
Fancy Drill	/5 points
Drill Demonstration	/5 points
Parade Participation w/Flags & Club Banner	/5 points
Year-in-Review Video	/15 points
Attendance	/10 points
Pathfinder Fair	
Total Special Event Points for year	50 Points
Wakonda Cabin Hype at Camp Meeting (1 hour)	/5 points
Camp Meeting Parade	/5 points
Investiture Ceremony	/5 points
Induction Ceremony	/5 points
Pathfinder Sabbath at Local Congregation	/5 points
Winter Retreat (Full event attendance required)	/5 points
Local Club Campout	/5 points
Conference/Union/International Camporee (Full event attendance required)	/5 points
LeaderShop Attendance (At least one staff required for 200 Club eligibility)	/10 points
Special Events Points	
Total of Monthly Reports	132 points
Total points per month	/11 points
(or arranged otherwise by director—at home on their own doesn't count)	/4 points
Investiture classwork taught during club meetings	
Craft or honor class taught	/1 point
<u>Minutes</u> of monthly staff meeting	/1 point
Minimum of two club meetings held each month	/2 points
Service project	/1 point
Report in by 10 th of the month (or otherwise stated)	/2 points
Monthly Reports	

NAD/Wisconsin Official Class-A Uniform Criteria

Shirt: Tan button-up dress shirt; short or long sleeve

Pants/Skirt:

- Boys/Girls: Black slacks, straight leg, pleated front, belt loops, no cuff

- Girls (Optional): Black skirt, A-line, pleated front, belt loops, hem at or below knee

Socks/Nylons: Black, dressy

Shoes: Black dress shoes (boys), black flats (option for girls) **Sash:** Black (length should be to the left hand's fingertips)

Scarf: Yellow Pathfinder Scarf with cloth slide

Belt: Plain black leather belt with silver buckle (optional Pathfinder buckle)

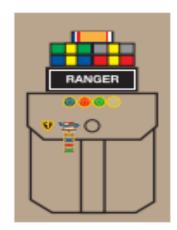
Headwear: Optional for march/drill: black beret

Handwear: Optional white gloves

Neckwear: Adults encouraged to wear black necktie, Pathfinders are not

Name Badges: Adults encouraged to wear a name badge, Pathfinders should not

Patches/Pins:

















When in doubt: uniforms are best applied when the whole club matches. We don't want to micromanage what kind of dress shoe you buy, but when some girls wear flats, and some wear heels, and some boys wear black dressy sneakers, and others wear shiny, polished dress shoes...the uniform isn't really accomplishing what it is supposed to. Directors: please be intentional with how you coordinate your Pathfinder club members' uniforms.

Wisconsin Conference Uniform Inspection Sheet

Uniform Elements	Number in Club	Number Properly Displaying	Comments for Director
Tan Pathfinder Shirt			
Black Slacks/Skirt			
Scarf and Slide			
Club Crescent (right arm)			
Triangle (bottom right arm)			
Wisconsin Conference Patch (left arm)			
Lake Union Patch (left arm)			
World (left arm)			
Class Insignia Chevron (left arm)			
IA Class Patch (left pocket)			
IA Level Pins (left pocket)			
Pathfinder Triangle Pin (left pocket)			
SDA Baptism Pin (left pocket)			
Black Sash (with any honors earned)			
Black Belt (Optional: Pathfinder Buckle)			
Black Socks/Nylons			
Black Dress Shoes			
Additional TLT Inspection			
TLT Sleeve Strip			
TLT Cord (Red and Black)			
TLT Pin			
TLT Patch on Sash Bottom Center			
Additional Staff Only			
Staff Office Sleeve Strip (right arm)			
Black Necktie (respective to gender)			
Director's Star (right and left shoulder)			

Pathfinder Parade Instructions

In our current calendar, we have two parades per year. The parade at Pathfinder Fair, and the parade at Wisconsin Conference Camp Meeting (Both take place at Camp Wakonda). The meeting time and place is at 9:00am, on the paved road by the Baseball Field. Class-A Dress Uniform is required for all participants. At the Pathfinder Fair Parade, the Area Coordinators will issue a uniform inspection. See Uniform Inspection Sheet for more details. No such formal inspection will be issued at the Camp Meeting Parade, but the same standards and expectations apply. Please have your pathfinders lined up and ready to go on time and in proper order.

- The order of the lineup is alphabetical by club name (A in the front, Z in the back).
- Please keep approximately 25 feet between each club.
- Make corners look sharp; stay in step. Many eyes will be watching.
- Your club lineup should be as follows
 - o Club Banner
 - o U.S. (on right) and Pathfinder (on left) flags
 - Pathfinders
- The Club Director (or Director-appointed drill leader) marches to the right side of their Club.
- In the front of the parade will be a representative selection of Pathfinders to carry the Pathfinder banner, as well as the U.S. and any other flags deemed representative by the Youth Department.

• Eyes Right command:

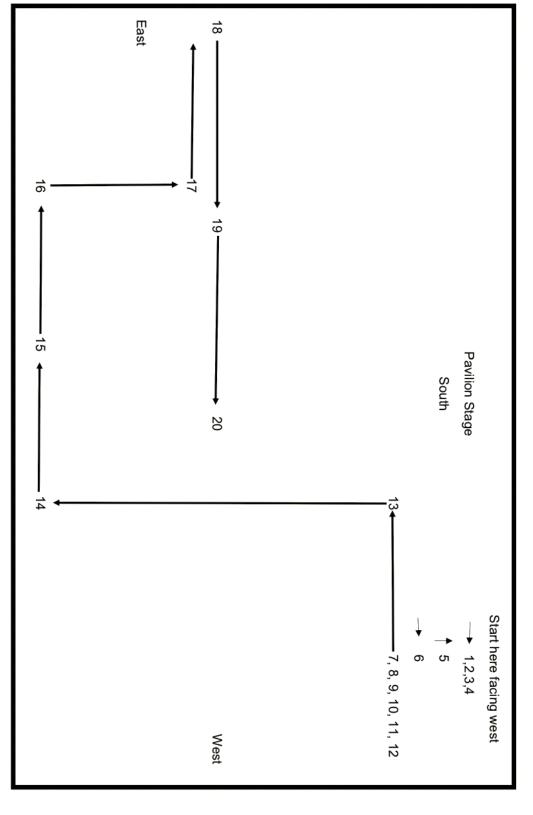
- Command given by the Club Director (or Director-appointed drill leader),
 when the club is six paces from the Review Stand.
- Members of the color guard look straight ahead. American Flag is held erect, other flags are dipped at a 45-degree angle.
- Right column of Pathfinders look straight ahead. Other columns turn their heads 45-degrees to the right.
- Club Director (or Director-appointed drill leader) turns head 45 degrees to the right and salutes. No others salute.
- Eyes Right and Director's salute are held until the last of the club has cleared the Review Stand.
- At the command "Ready, Front," the flags, heads, and salute go back to normal marching mode.

March & Drill Instructions

At the Wisconsin Conference Pathfinder Fair, on Saturday evening, teams from around the conference will show of their skills and teamwork in a March & Drill event. All are encouraged to participate, and points (toward 200 Club) will be awarded to clubs for performing a Basic routine, as well as a Fancy routine. Following are some helpful notes, a grading rubric, and a map that will aid March & Drill leaders as they prepare their teams.

- The first drill team called will have their uniforms inspected by Area Coordinators. See Uniform Inspection Sheet for more details.
- After the first drill team has their uniforms inspected, they will begin their routine. The second team will then be inspected while the first team marches. This will continue until all teams have been inspected and have performed a routine.
- Area Coordinators, who are judging the event, will use the rubric on the next page to grade drill teams as they perform.
- Commands <u>must be given in the order on the rubric</u>. (When commands are not given in order, there is not time for the marching judges to find the command on the rubric and rate it before the next command.) Exception: already-executed commands may be inserted between commands—like two right faces in a row, or a halt and dress-right-dress to get back in a good formation before continuing with the march. The issue is that the more out of order there is, the harder it is for the judges to keep up with your routine in real-time.
- Ribbons for basic drill will be awarded based on the scale on the rubric.
- Points for basic drill for the 200 club will be awarded for participation.
- There is no rubric for fancy drill. Ribbons will be awarded subjectively, but still based on the quality of the routine. Consideration will be given to:
 - How in-step the club is
 - How in-tune the one calling the commands is with the drill team
 - How prepared the club seems to be for the routine
 - How sharp and crisp the fancy commands are executed
 - How "wowed" the judges and crowd are by the routine
 - How well the group handles basic commands within the fancy routine
- Points for fancy drill for the 200 club will be awarded for participation.

Wisconsin Pathfinder Fair Re	gular	Basic A	Award	Rubri	C
	0	1	2	3	4
Fall In					
Dress Right Dress-Ready Front					
Cover-Recover					
Present-Order Arms					
Left Face					
Right Face					
About Face					
Parade Rest					
Stand at Ease					
Attention					
Hand Salute					
Forward March					
Column Left March					
Column Right March					
Half Step March					
Right Flank March					
Left Flank March					
Rear March					
Mark Time March					
Halt					
Dismissed					
Totall Drill Routine (84 possible)					
Dress Uniform Inspection (16 possible)					
Total (Drill + Dress) (100 Possible)					
4 = Every member executes the command perfe	octly and	in unico			
				f	
3 = Some members execute the command shar		ioi perie	cuy) or a	iraction	oi a
second early or late. The mistake is barely notice				<u> </u>	
2 = Some members execute the command slop	pily or wa	ay to ear	y or late.	. The mis	stake is
obvious					
1 = Some members execute the command impr	operly (F	or exam	ple: righ	t instead	of left,
flank instead of column)					
0 = Total breakdown of the drill or not observed					
Ribbon Award					
85-100 First Place	A 11	Ma Ma =	do	at ba	
70-84 Second Place		mman			
55-69 Third Place	perfo	rmed i	<u>n the</u> a	bove o	order
0-54 Participant					



Fair Events

Compass Event

Participants:

- One to all Pathfinders from each club
- One time keeper

Equipment:

- A compass
- Knowledge of step distance
- Calculators are optional, but cell phones are not allowed

Goal: Arrive at the correct post as per directions.

Procedure:

- Pathfinder will be given a paper with a post number and directions. The directions will be four course headings and distance to travel for each heading in turn. Pathfinder starts at post number on their paper and then follow directions on paper to arrive at end point.
- The event will be a maximum of 15 minutes from start, but can be shorter.
- Pathfinder must write on their paper the post they arrived at.
- Pathfinder turns in paper to judge for placement.
- Places will be awarded by how close the Pathfinder was.

1st Place: At or within one number (plus or minus) of actual.

2nd Place: Within two to three numbers of actual.

3rd Place: Within four or more numbers of actual.

Paper Route Simulation Relay

Participants:

- 3-4 Pathfinders per team
- One time keeper

Equipment:

- 1 bicycle
- 1 bicycle helmet
- 1 backpack or shoulder bag
- 12 rolled-up newspapers or magazines (rubber banded or taped to stay together)
- 3 28 inch hula hoops

Action:

- 1-2 Pathfinders will be at action line 2
- 2 Pathfinders will be at action line 1
- Pathfinder will have one helmet on, all papers in bag, and sitting on bicycle before start. When the start whistle sounds Pathfinder one will ride down line staying within 1 ft of line while throwing papers to circles the size of hula hoops. If participants have to put foot down to regain control it must not be on ground for more than 2 seconds and they are not allowed to throw while foot is on the ground. When Pathfinder one reaches action line two the bicycle, helmet, and bag must be switch to next pathfinder before they start their route. Pathfinder two rides back towards action line one throwing papers into circles. At action line one the switch of equipment is done to allow pathfinder three to proceed to their route back across to action line two where the switch is done and pathfinder 4 (or 1 if using 3 Pathfinders) will proceed to their route. When the fourth rider crosses the action line 1 the clock will stop.

Field set up:

 60 feet between action line 1 and 2. First circle will be 10 feet from action line 1 with 20 ft to the next circle and 20 ft from circle 2 to circle 3. From circle 3 to action line 2 will be 10 ft. The riding/throwing line will be 15 ft from the circle. Plan on having this activity in a grassy field.

Scoring

- 10 seconds adding to final time for each paper roll that misses the circle
- 1st place: best time and any team within 30 seconds of best time
- 2nd place: 31 60 seconds of best time

• 3rd place: 61 + seconds of best time

Platform Lash

Materials:

(12) twelve 18" poles (natural wood works best), 2" diameter or less.

(4) four 30* poles (natural wood works best), 2" diameter or less.

(10) ten 30" poles, 2" diameter or less.

(4-6) four to six Pathfinders

Lashing rope (binder twine works best) Rope may be pre-cut or an instrument to cut at event

Objection:

All materials and Pathfinders start at action line. At Go command, the pathfinders will construct a free-standing platform 12" off the ground. Four tripods lashed together for the legs (it may be helpful to put a rope around base of each tripod to keep legs from spreading). A frame lashed together with a square lash at all four corners. Then a continual lash on each side to secure poles for a platform to stand on. When complete, all participating pathfinders must stand on the platform then Time stops.

Placement:

1st place: Less than 8 minutes

2nd place: 8-9 minutes

3rd place: 9-10 minutes or more



WISCONSIN CONFERENCE

PATHFINDER CAMPSITE INSPECTION FORM

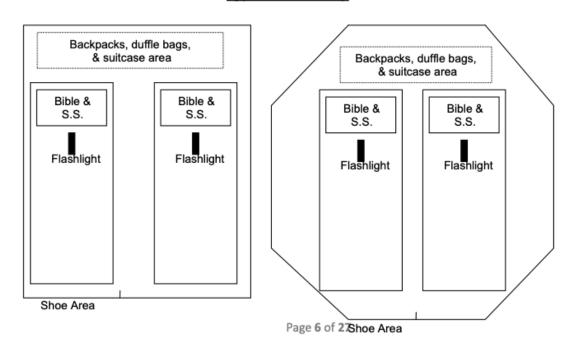
Club Name:Inspector:			
	YES	NO	Points Possible
<u>TENTS</u>			
Alignment (neat, not scattered) ropes & tie-downs installed properly.			5
Uniformity of doors and windows (doors must be open & screen closed).			5
Interior neat, items uniform within each tent, area swept. (NOTE: The only items that are to be seen in each individual tent are the Bible, flashlight, duffle bag/backpack/suitcase, sleeping bag/bedroll, & pillow).			5
Bible at head of bed with flashlight pointing towards it.			5
<u>UNIFORMS</u>			
Insignias sewn on neatly and in proper position.			5
100 % of Club in official Pathfinder dress uniform. 80 % of Club in official Pathfinder dress uniform. 50 % of Club in official Pathfinder dress uniform. (NOTE: New clubs in existence less than six months will be awarded 10 points if not in the official Pathfinder dress uniform but dressed similarly)]	15 10 5
CAMPSITE			
Flags and guidons correctly posted, neat and clean.			10
Cleanliness, paper and trash policed. (10 yd radius)			5
Shovel and Fire extinguisher			5
HEALTH FACILITIES			
First-aid Kit available, well equipped, marked, and in plain sight.			10
Copy of medical consent forms for all Pathfinders & staff.			10

COOF	<u>(ING</u>	AREA

Stoves clean, fires in safe condition away from	om tents.		5
Food & utensils stored properly, animal & ins	sect free, clean.		5
Proper trash & garbage storage area provide	ed.		5
Dish washing and clean-up area provided.			5
COMMENTS:	(100 Points Possible)	TO1 POII	

The club director is to be presented a copy of this report, and is expected to make the necessary improvements by the next inspection.

Typical Tent Setup



Possible Pathfinder Sabbath Programs

CHURCH SERVICE NO.1

Prelude

Ministers enter

Silent prayer

Doxology

Invocation

Presentation of Colors

Pathfinders march in and take places

Pledge and Law

Post flags

Honor Guard returns to seats

Congregation and Pathfinders seated

Scripture reading: 1Timothy 4:12

Hymn No. 529, "Under His Wings"

Congregational prayer

Offering

Special music

Pathfinder report--Pathfinder club director

Sermon by pastor, child preacher, or guest

Hymn No. 508, "Anywhere With Jesus"

Benediction

Adult Sabbath School can also be directed by Pathfinders. 202 PATHFINDER DAY

CHURCH SERVICE NO.2

Prelude

Personal ministries period Pathfinder missionary experiences Processional

Ministers, directors, pathfinders

Introit (platform group kneeling) Choir

Doxology

Invocation Pathfinder
Post Colors Color guard
Welcome Pastor
Scripture Reading: 1 Timothy 4:12 Pathfinder

Hymn no. 529 "Under His Wings"

Prayer Two Pathfinders
Pathfinder Song Pathfinders

Pathfinder Happenings Teen
Pathfinder Pledge and Law Pathfinder choir
Song of Instrumental Selection Pathfinders
Pathfinder Objectives Club director

Offering

Sermon Pastor, child preacher, or guest

Hymn no. 508, "Anywhere With Jesus"

Benediction

CHURCH SERVICE NO.3

Prelude

Personal Ministries Period

Minister and platform personnel enter

Processional: "The Captain Calls for You" Organ, Piano, and Trumpets

Marching order: Color guard Directors Staff Pathfinder units

Pledge of allegiance to Bible and flag

Flags and guidons posted

Invocation

Welcome (Introduces Pathfinder club director) Pastor
Scripture: 1 Timothy 4:12 Pathfinder

Pathfinder Song Pathfinders&Congregation

Prayer

Special music Pathfinder

"Pathfinder Happening" (A report)
Pledge
"What Pathfindering Means to Me"
Law
Pathfinder
"Why I am a Pathfinder"

Objectives and needs of club Club
Pathfinder
Director, Counselor

Offering

Special music Pathfinders

Sermon Pastor, director, guest speaker,

Hymn No. 529, "Under His Wings"

Benediction

Recessional: "Onward Christian Soldiers"

CHURCH SERVICE NO.4

Prelude, Ministers and platform personnel enter

Doxology and Invocation

Processional: "Onward Christian Soldiers" (Pathfinders march in led by the national and Pathfinder flags. Color guards post themselves on floor in front of pulpit. All stand when

flags enter and remain standing until flags are posted on the platform.)
Pathfinder Song, Pledge, and Law
Pathfinders

Posting of Flags Pathfinders

Scripture Reading: Proverbs 22:6 or Ephesians 6:1-4 Pathfinder Prayer Pathfinder Welcome and Director's Report Pathfinder Director

Special music Pathfinders

"Why I Am a Pathfinder"

"How did it all begin?"

Offering

Pathfinder

Teen Pathfinder

Special music

Pathfinder or Pathfinders

Sermonette Director, guest, Pathfinder

Hymn no. 543, "Jesus, Friend of Little Children"

Benediction Pathfinder

Postlude

Possible Investiture Programs

Program Format Suggestion No. 1

Prelude

Song Service Special Music Scripture Welcome Prayer

Pathfinder/Pledge Given by all candidates

(Have a student give his interpretation.)

Pathfinder/Law Given by all candidates

(Have eight students give their interpretations,

of one of the eight points, each student

presenting one of the eight parts of the law.)

Special Music Club members

Memory Work Any or all class levels
Practical Demonstrations Skits, Charades, Play, etc.

1. Favorite Bible Story

2. Knot tying

3. Nature nuggets

4. First aid\

5. Story of favorite pet6. Hiking and camping

7. Honors earned

8. National Flag demonstration

9. Famous countrymen10. Physical fitness

Certification of Candidates Pathfinder director or pastor

Challenge of Junior Youth Conference youth director, pastor, or

qualified Master Guide

The Charge and Presentation Conference Youth Director or Area

of Insignia Coordinator.

Consecration and Prayer of Dedication Pastor

Announcements Summer camp, camp meeting, etc.

Benediction Teen Pathfinder

Program Format Suggestion No. 2

Scripture

Song

Special Music

Prayer

Sermonette

Symposium by Candidates

Memory work

Pathfinder Pledge and Law

Practical demonstrations

Certification of Candidates

Charge and Presentation

Consecration Prayer

Camp Film (Promotion for summer camping)

Song

Prayer

Program format suggestion No. 3

Musical prelude or song service

Pathfinders parade with or without flags into the church or hall singing or marching to the tune of the Pathfinder Song or Onward Christian Solders, etc.

Flags are placed according to regulation.

Pledge of Allegiance where necessary-all

Pathfinder Law, Pathfinder Pledge-by all Pathfinders

Welcome and Introductions

Pathfinder Song-by all

Prayer by Pathfinder

Scripture–recitation of memory work by Pathfinder

Special song

Practical demonstrations of various kinds–knot tying, witnessing, skit, etc.

Guest speakers-short remarks

Certification of candidates

Charge and presentation of insignia

Consecration prayer

Recessional-by marching

Photographs and report completion for Conference/mission

Induction Ceremony (to be overseen by Master Guides and Coordinators)

Suggested Induction Ceremony (The directions are worded for a Pathfinder Club inducting one candidate, but they may be adapted for any number of candidates.)

Preparation Materials needed: 1. Table 2. Pathfinder Emblem 3. Pathfinder Banners 4. Pathfinder Flag 5. National Flag 6. Candles-one 15" white; six 10" Pathfinder/AJY Class colors; eight 8" white for Law; and seven 8" white for Pledge.

Procedure Place a table at the induction ceremony site. Center a large Pathfinder Emblem directly behind the table, with a Pathfinder Pledge banner on the right of the emblem and a Pathfinder Law banner to the left of the emblem. In the center of the table directly in front of the Pathfinder emblem place a 15-inch candle representing the spirit of Pathfindering. In front of this candle place six 10-inch candles-blue, red, green, silver (black, if silver not available), burgundy, and gold, representing the six Pathfinder Classes. In front of these six colored candles place a candle-holder for the candidate's candle to be placed during the ceremony. In front of the Pathfinder Law banner on a line with the "Spirit of Pathfindering" candle, center eight white eight-inch candles. Place seven white eight-inch candles similarly in front of the Pathfinder Pledge banner.

Display the National Flag to the right (as participants face the audience) of the table and a Pathfinder Flag to the left of the table.

Seat the Pathfinders by units in a "V" formation, the open end toward the table with the candles. The candidate sits in the center of the formation. The director stands to the right of the table (facing the Pathfinders), and the deputy director stands to the left of the table (facing the Pathfinders).

Script for Ceremony. After the director has given a briefing of the program procedure to the candidates and special guests, he pronounces:

"I hereby declare the induction ceremony o	f the Pathfinder Club now in
order." (The room is darkened.)	

The director lights the "Spirit of Pathfindering" candle while saying:

"For the light of our program we turn to the Spirit of Pathfindering. The candle that I now light represents this spirit. It is the spirit of adventure, fun, learning, camaraderie, awareness, and awakening, and above all, a spirit of reverence and a Spirit of Service to God and man. This light is of itself not complete or sufficient. To introduce the

complementary lights we call on our deputy director,	
(name)	

While lighting each candle representing it, the deputy director defines the six Classes as follows: (Six Pathfinders may present the following as well.)

Pathfinder/ Friend Class is a course of study in learning, skills, and physical fitness that will help one to be a better neighbor now and a friend of God throughout eternity.

Pathfinder/ Companion Class is a course of study in learning, skills, and physical fitness that will give more meaning to life and a companionship with Jesus Christ every hour of the day.

Pathfinder/ Explorer Class is a course of study that will help one to find new adventure in exploring God's world to secure true and genuine happiness.

Pathfinder/ Ranger Class is a course of study that will open up new areas of discovery in the natural and spiritual world to secure true and genuine happiness.

Pathfinder/ Voyager Class is a course of study in physical, mental, cultural, and spiritual development that challenges the teen to develop a wholesome self-concept and Christian life-style.

Pathfinder/ Guide Class is a course of study that emphasizes personal growth and spiritual discoveries and prepares the Pathfinder for development of new skills in leadership and survival techniques.

When the six Pathfinder Class candles have been lit, the director replaces the "Spirit of Pathfindering" candle in its original position. He then explains to the candidate that the large candle is symbolic of the Pathfinder program, emphasizing the high ideals for which the club stands and the growth that the Pathfinder will make as a club member. He then calls upon the Pathfinders to proceed with the ceremony of lighting the Pathfinder Law candles.

Eight of the highest-ranked Pathfinders, previously chosen, light the Pathfinder Law candles. Their selection is on the basis of Pathfinder Class, club office, club record, Pathfinder Excellence ribbon, etc. In turn, each of the eight Pathfinders marches smartly to the front, salutes the director with a hand salute, takes the "Spirit of Pathfindering" candle and lights one of the Pathfinder Law candles. (The director returns each salute.)

After the Pathfinder replaces the "Spirit of Pathfindering" candle he again salutes the director and repeats, "Sir, I represent the candidate who hereby vows to: (repeats one of the following definitions according to the candle he has lit."

1. "Keep the Morning Watch," meaning I will have prayer and personal Bible study each day.

- 2. "Do my honest part," meaning by the power of God I will help others, and do my duty and my honest share, wherever I may be.
- 3. "Care for my body," meaning I will be temperate in all things and strive to reach a high standard of physical fitness.
- 4. "Keep a level eye," meaning I will not lie, cheat or deceive, and will despise dirty talk or evil thinking.
- 5. "Be courteous and obedient," meaning I will be kind and thoughtful of others, reflecting the love of Jesus in all my association with others.
- 6. "Walk softly in the sanctuary," meaning in any devotional exercise I will be quiet, careful, and reverent.
- 7. "Keep a song in my heart," meaning I will be cheerful and happy and let the influence of my life be as sunshine to others.
- 8. "Go on God's errands," meaning I will always be ready to share my faith and go about doing good as did Jesus.

When the Pathfinder Law candles have all been lit, the deputy director declares, "On behalf of the worldwide Pathfinder Club I accept the candidate's vow to observe the Pathfinder Law."

The director then calls for the lighting of the Pathfinder Pledge candles. The same procedure as used in the lighting of the Pathfinder Law candles is followed by seven high-ranking Pathfinders. After each candle is lit, the Pathfinder repeats to the director, "Sir, I represent the candidate, who pledges (repeats one of the following points according to the candle he has lit)."

- 1. "By the grace of God," meaning that only as I rely on God to help me, can I do His will.
- 2. "I will be pure," meaning I will not only be considerate and kind to my fellow men but also to all of God's creation.
- 3. "I will be kind" meaning that I will rise above the wicked world in which I live and keep my life clean with words and actions that will make others happy.
- 4. "I will be true," meaning I will be honest and upright in study, work and play and can always be counted upon to do my very best.
- 5. "I will keep the Pathfinder Law," meaning I will seek to understand the meaning of the Pathfinder Law and will strive to live up to its spirit, realizing that obedience to law is essential in any organization.
- 6. "I will be a servant of God," meaning I will pledge myself to serve God first, last and best in everything I am called upon to be or do.
- 7. "I will be a friend to man," meaning I will live to bless others and do unto them as I would have them do unto me.

At the completion of the lighting of the Pathfinder Pledge candles, the deputy director declares, "On behalf of the worldwide Pathfinder Club I accept the candidate's vow to live by the Pathfinder Pledge."

The director then asks the club members to stand, and the candidate for membership is called forward to take position in front of the table between the deputy director and the director, facing the club members and standing at attention. The director then asks him to affirm dedication to the high principles of the Pathfinder Club and repeat the Pathfinder Pledge and Law. (If more than one candidate are presented, the Pathfinder Pledge and Law are repeated in unison.)

Following the repeating of the Pathfinder	Pledge and Law by the candidate, the director
states, "We hereby declare	(Name of candidate) accepted
into the fellowship of the	Pathfinder Club of the
_	ntists. You are now being presented with a candle,
the 'Spirit of Pathfindering' candle, and pl table. (Pathfinder lights the candle from t candleholder.) Your light is now added to these Pathfinders to let your light shine b	our club, and we charge you in the presence of before others in the Spirit of Pathfindering. We that God will give you strength to live up to the
The deputy director leads out in a prayer club stands at prayer attention.	of consecration for the new member(s), while the
The director then declares, " fledged member of the	" (name of new member), you are now a full- _ Pathfinder Club."

- 1. The new member then presents himself to the director to receive the hand of fellowship and the Pathfinder scarf.
- 2. Next, the deputy director, counselor, and captain of his unit give the member of the right hand of fellowship.
- 3. The club scribe presents member with a Pathfinder membership card.
- 4. The counselor and captain usher member to assigned unit. 5. The club sings the Pathfinder Song, and the lights are turned on, which brings the induction ceremony to a close.

Year-in-Review Video Rubric

Total points possible: 100

Some categories are black and white (all or nothing), some are graded on a scale.

Categories:

- 1. Submitted digitally by April 24 (will not receive blue ribbon if late)
 - a. 20pts: Turned in on or before April 24
 - b. Opts: Not turned in on or before April 24
- 2. Time
 - a. 14pts: Between 3 and 5 minutes
 - b. Opts: Less than 2 minutes, greater than 6 minutes
- 3. At least six activities are shown and labeled clearly (preferably digitally)
 - a. 14pts: Yes, labels are clear
 - b. Opts: No, not labeled
- 4. Full club participation
 - a. 14pts: All pathfinders in the club are visible throughout
 - b. Opts: Only a select few are visible throughout
- 5. Music is appropriate (Christian or instrumental, and fits the video), and must fade at moments when subjects are talking.
 - a. 14pts: All of the above
 - b. Opts: None of the above
- 6. Slideshow or video
 - a. 14pts: While there are pictures, at least 50% is moving video
 - b. Opts: This is a video slide show only
- 7. Marketing impact (subject to Conference leadership judgment)
 - a. 10pts: This video would make others want to join Pathfinders
 - b. Opts: This video would not make others want to join Pathfinders

Grading

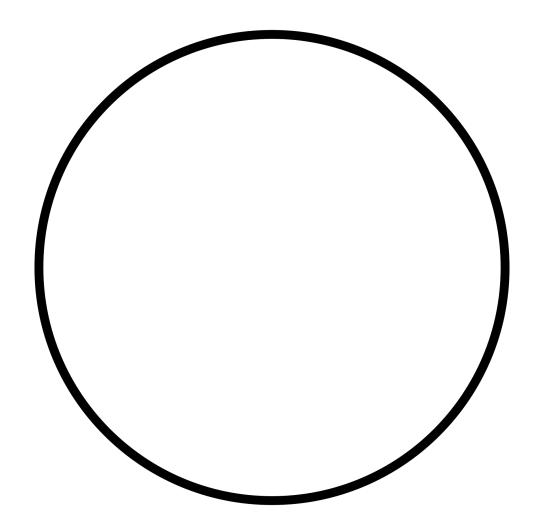
Blue Ribbon: 86 – 100 points Red Ribbon: 70 – 85 points

White Ribbon: less than 70 points

To turn in the video, upload file to YouTube and email the link to zpayne@wi.adventist.org

For examples of previous Pathfinder Year-in-Review videos, click <u>HERE</u> (takes you to the @wakonda.youth.evangelism YouTube playlist for 2025 Pathfinder Videos)

Patch Design Contest



Our 2026 Spring Fair theme is [TBD] and we're looking to your Pathfinders to come up with our event patch design. The winning design will be announced at the Fair, and the contest winner will receive a plaque of recognition.

Designs are due at Pathfinder Winter Retreat 2026 (February 13-15)! Feel free to use the circle on this page as the template for patch designs. To submit, you can either take a picture and text/email to Pastor Zack, or you can bring the physical paper to Winter Retreat.



Still have questions? Let us know how we can improve this packet in future years.

Your feedback is vital to the improvement of our ministry!

There is a helpful FAQ and lots more resources online at wakonda.org/leadership-resources
Don't forget: YOU are set apart. YOU are Wakonda.

