

LeaderShop

Oct 20-22, 2023



This packet is designed to be a resource to you as you lead your club this year, and specifically will help you prepare for the year-end Pathfinder Fair event, and will equip you for attaining the 200 Club trophy.



LeaderShop Weekend Schedule

Friday

5:00pm Registration
7:00pm Welcome
7:10pm Session 1
8:30pm Ice Breaker by Glen
8:30pm Visit & Network
10:30pm Curfew

Sabbath

8:30am Breakfast
9:45am Session 2
10:45am Break
11:00am Sermon by Glen "Bling Bling"
12:30pm Lunch
2:00pm Time to Visit
3:30pm Session 3/TLT Activity
5:00pm Session 4
5:30pm Dinner
7:00pm Session 5
8:00pm Group Balderdash
11:00pm Good Night

Sunday

7:00am Directors' Meeting
8:00am Breakfast
9:00am Session 6
10:00am Pathfinder Fair Events (Pathfinder Staff)
11:00am Clean Up/Head Out

Year-in-Review Videos

Total points possible: 70

Some categories are black and white (10 or 0 points), some are graded on a scale.

Categories:

1. Submitted digitally by May 1 (will not receive blue ribbon if late)
 - a. 11pts: Turned in on or before May 1
 - b. 0pts: Not turned in on or before May 1
2. Time
 - a. 10pts: Between 3 and 7 minutes
 - b. 0pts: Less than 2 minutes, greater than 8 minutes
3. At least six activities are shown and labeled clearly (preferably digitally)
 - a. 10pts: Yes, labels are clear and obvious
 - b. 0pts: No, not labeled
4. Full club participation
 - a. 10pts: All pathfinders in the club are visible throughout video
 - b. 0pts: Only a select few are visible throughout video
5. Music is appropriate (Christian or instrumental, and fits the video), and must fade at moments when subjects are talking.
 - a. 10pts: All of the above
 - b. 0pts: None of the above
6. Slideshow or video
 - a. 10pts: While there are pictures, at least 50% is moving video
 - b. 0pts: This is a video slide show only
7. Marketing impact (subject to Conference leadership judgment)
 - a. 9pts: This video would make others want to join Pathfinders
 - b. 0pts: This video would not make others want to join Pathfinders

Send videos to: zpayne@wi.adventist.org

Video can still count toward 200 club if submitted before Pathfinder Fair.

Blue Ribbon: 60 – 70 points

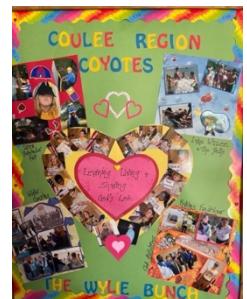
Red Ribbon: 50 – 59 points

White Ribbon: 40 – 49 points

Participation: less than 40 points

Picture Board

Part of the requirement for 200 Club points is a picture board to be displayed in the Pathfinder Cabin. The pictures should depict your pathfinder year along with your video. The Measurements of the poster is 35" by 45" to fit inside the panels in the cabin. Please take a look in the cabin while at Leadershop to see other examples if you have questions.



The Pathfinder Parade

We are having our parade on Sabbath morning of the Pathfinder Fair and will march into the pavilion for our Sabbath morning program. Clubs only have to dress in class A on Sabbath morning except for those participating in the march and drill on Saturday night. Club uniform inspection will take place on Sabbath morning prior to the parade.

Fair Events

Sunday morning of the fair, we will not be in class A uniforms, but field uniforms. We will have worship, breakfast and then participate in the 3 field events.

1. **Slow Bike Ride**
2. **Stilt Relay**
3. **Pancake Flip**

March & Drill Demonstration

On Saturday night we will have the annual March and Drill demonstration. **Please see the attached forms giving details on this event.** Here is a note of clarification from Jody Marsh regarding the marching order and evaluation:

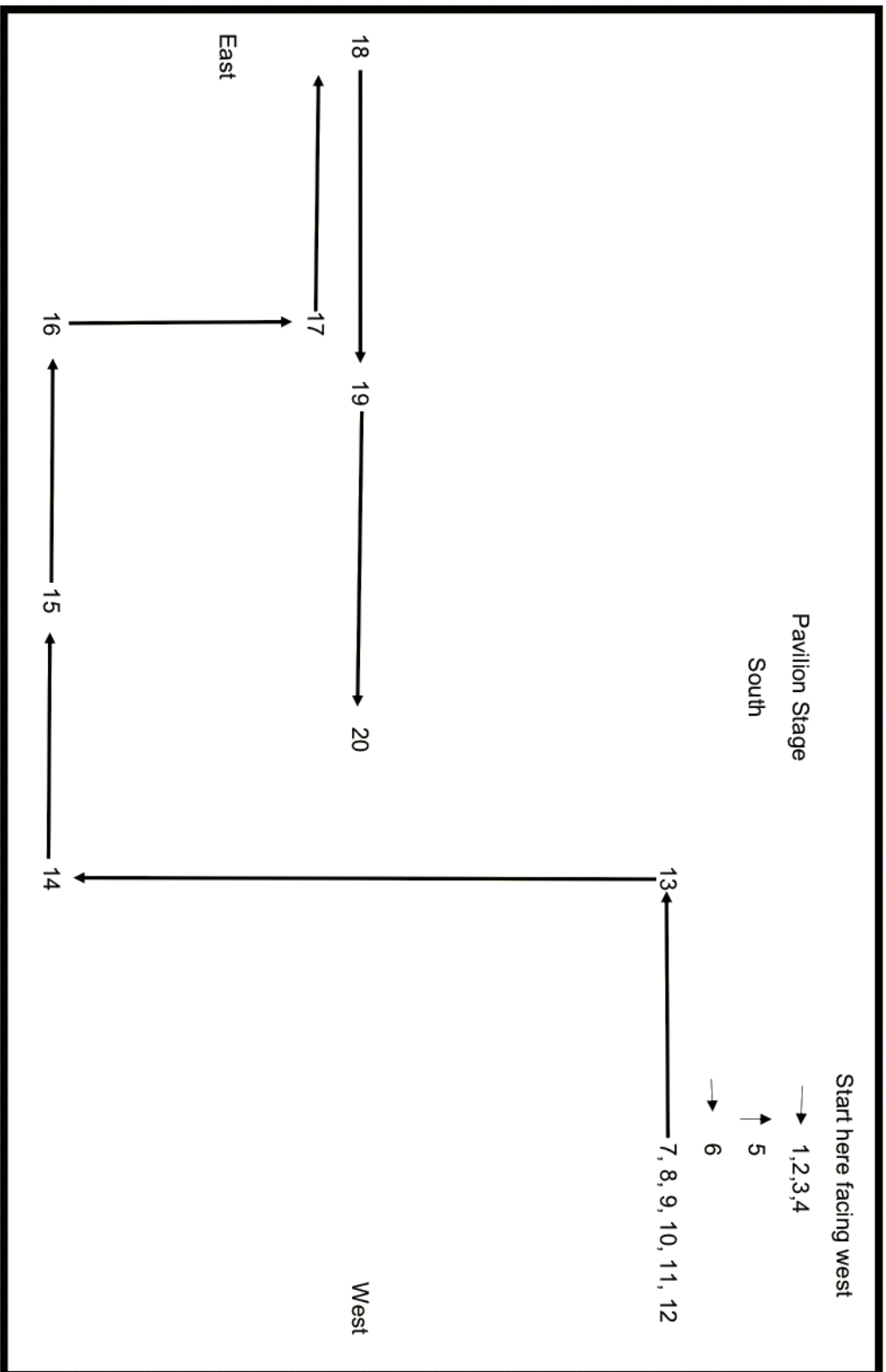
According to the instructions (#4) for the rubric, clubs may insert commands between the commands listed on the rubric. To prevent confusing the judges, this should be done as infrequently as possible. The club can insert items between two commands. – Jody Marsh

Wisconsin Pathfinder Fair Regular Basic Award Rubric					
	0	1	2	3	4
Fall In					
Dress Right Dress-Ready Front					
Cover-Recover					
Present-Order Arms					
Left Face					
Right Face					
About Face					
Parade Rest					
Stand at Ease					
Attention					
Hand Salute					
Forward March					
Column Left March					
Column Right March					
Half Step March					
Right Flank March					
Left Flank March					
Rear March					
Mark Time March					
Halt					
Dismissed					
Total Drill Routine (84 possible)					
Dress Uniform Inspection (16 possible)					
Total (Drill + Dress) (100 Possible)					
4 = Every member executes the command perfectly and in unison					
3 = Some members execute the command sharply (but not perfectly) or a fraction of a second early or late. The mistake is barely noticeable					
2 = Some members execute the command sloppily or way too early or late. The mistake is obvious					
1 = Some members execute the command improperly (For example: right instead of left, flank instead of column)					
0 = Total breakdown of the drill or not observed					
Ribbon Award	All commands must be performed in the above order				
85-100 First Place					
70-84 Second Place					
55-69 Third Place					
0-54 Participant					

Notes on March & Drill Judging

- The first drill team will have their uniforms inspected by a team of uniform judges. See the attached rubric for details.
- After the first drill team has their uniforms inspected they will begin their routine. The second team will then be inspected while the first team marches. This will continue until all teams have been inspected and marched.
- Marching judges will use the attached rubric to grade drill teams.
- To make judging easier, commands must be given in the order on the rubric. (When commands are not given in order, there is not time for the marching judges to find the command on the rubric and rate it before the next command.) Exception: commands may be inserted between the commands listed to prevent the drill team from marching out of the marching area. To prevent losing points, return to the list as soon as possible
- Ribbons for basic drill will be awarded based on the scale on the rubric.
- Points for basic drill for the 200 club will be awarded for participation.
- There is no rubric for fancy drill. Ribbons will be awarded subjectively by the marching judges based how “wowed” we are.
- Points for fancy drill for the 200 club will be awarded for participation.
- We hope the rubrics make the judging fair and fun for everyone.

One Way to Complete Required Marching and Not Get Trapped in a Corner



Pathfinder Uniform Colors / Pictures -- The basic descriptions of the parts of the Pathfinder Uniform (along with appropriate colors), along with a picture that helps you see how the uniform should look when worn.



Colors

The official colors for the NAD Pathfinder Uniform are: Shirt/Blouse - Khaki (Suntan)

Pants / Skirt -- Black

Socks / Hosiery -- Black

Shoes -- Black

Sash - Black, with length no longer than the tip of the fingers on the left hand Neck tie -- Black (available from Adventsource)

Is available for both men and women. This is part of the adult Class "A" uniform.

Pathfinder Bottoms (slacks, skirts, pants...) Authority

The NAD Class-A Uniform Policy, relating to the "lower half" of the uniform, authorizes the recognized local conference Pathfinder leadership organization to determine the exact style approved for use in their conference. Conferences also have the right to delegate this authority to their local clubs, allowing each club to set its own policy based on their needs. It should be noted that often females are given the personal choice of slacks or skirts based on their own personal belief as to what is appropriate wear, especially in a church sanctuary.

Females

Authorized (Stocked by AdventSource) Slacks* – Black, straight leg, pleated front, belt loops, no cuff.
Skirt – Black, A-line, pleated front, belt loops (No length set, but typically the hem should at or just below the knee).

Males

Authorized (Stocked by AdventSource) Slacks* – Black, straight leg, pleated front, belt loops, no cuff.
Slacks have internal pockets, so this precludes jeans, cargo pants and BDU's.

Modesty precludes leggings, yoga pants, and other tight fitting clothing.

Athletic pants and sweatpants are not slacks.

Color Guards or other distinctive groups might choose to use BDU's or some other (kilt, sarong, etc.) style as approved by the appropriate leadership.

PBE policy states that at Union and Division level PBE events, adherence to the team's home conference Class A uniform policy satisfies the PBE uniform requirement.

Drill events have their own set of uniform rules. Check with the event officials to make sure you are in compliance.

*All information taken from <http://www.pathfindersonline.org/uniform>

Wisconsin Conference Uniform Inspection Sheet

Club: _____

Director: _____

Inspector: _____

Date: _____

Pathfinder Class 'A' Uniform	Points	No	Comments
(2) Khaki Pathfinder Shirt/Blouse			
(2) Regulation Black Slacks/Skirt			
(1) Neckerchief w/Slide			
(1) Club Crescent (Right Sleeve)			
(1) Triangle (Right Sleeve)			
(1) Conference Patch (Left Sleeve)			
(1) World (Left Sleeve)			
(1) Class Insignia (Left Sleeve)			
(1) AY Class Patches (on Sash or Right Pocket Area) Start w/Friend class items above name tag moving up.			
(1) Black Sash w/Honors Earned			
(1) Belt w/ Pathfinder Buckle			
(1) Black Socks / Hosiery			
(2) Black Shoes (no boots, open toes, sandals, or flip-flops)			
Name Tag (Black & White w/Pathfinder Logo) (optional)			
Additional Accessories for TLT Uniform	Yes	No	Comments
TLT Sleeve Strip			
Cord, Red & Black			
TLT Pin			
TLT Patch on Sash Bottom Center			
Black Tie (optional at club's discretion)			
Additional Accessories for Staff Uniform	Yes	No	Comments
Staff-Office Sleeve Strip			
Leadership Cord (optional)			
Director's Star			
Black Tie (Tuxedo Tie for Women)			
Master Guide Uniform	Yes	No	Comments
Master Guide Suit (Green)			
Scarf w/Slide			
Chevron (Combination or Star)			
Master Guide Pin			
Master Guide Hexagon Patch on Sash Bottom Center			
Pocket Name Strip			
Baptismal Pin			
Basic Pathfinder Insignia (Club Crescent, Triangle, Conference and Union Patch, World, Name Tag, Tuxedo Tie/Black Tie)			

Fair Events

Slow Bike Ride

The object of this event is to cover a distance of a basketball court (50', narrow direction) as slow as possible without stopping more than 2 seconds. Wheels must be moving forward at all times.

1 Pathfinder (with protection from falls)

1 2-wheel bicycle (no training wheels and two mounted wheels; tires cannot be bigger than 2.75.)

Pathfinder is mounted on bike at ready command at edge of court with front wheel on the line.

When begin command is announced, PF picks up feet off ground and must start a continuous moving forward.

10 second of time is subtracted for each time a foot is placed on ground and foot must not be on ground for more than 2 seconds or participant is disqualified.

The rider must not deviate more than 3 feet from a straight line any time during the ride or is disqualified.

Time ends when front wheel touches or crosses other side of court line (50').

Places are: TBD



Stilt Run Relay

Ideally, each club will have four (4) Pathfinders to run the relay. If the club has less than 4, one or more Pathfinders can run twice.

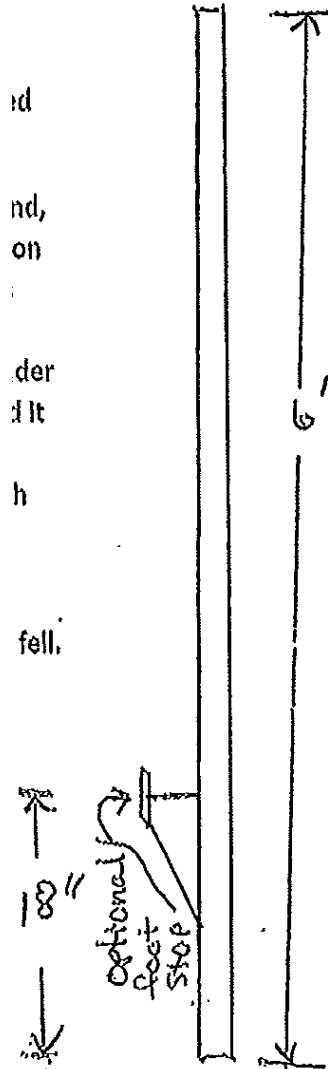
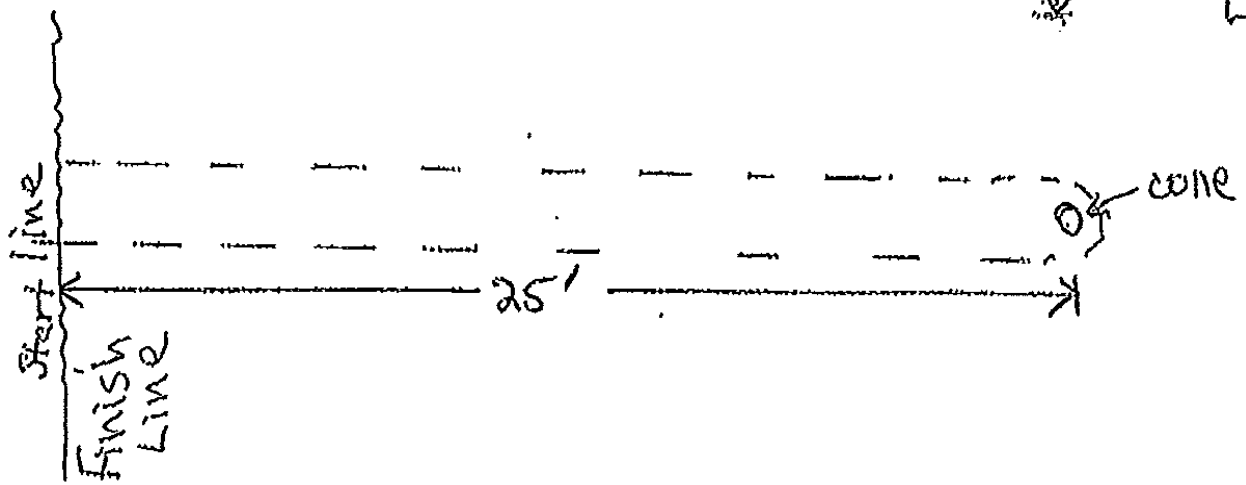
Supplies: one or two pair of stilts (suggested: to be made from sanded 2x2s with a 2x4 wedge to stand on). Foot stand must be exactly 18 inches from bottom of stilt pole and can have optional foot stop on side. No straps or other attachments to hold foot are allowed. Top of stilt pole can be wrapped with tape for comfort or grip.

Pathfinders all start at Start line. With one foot on stilt and one on the ground, Pathfinder #1 mounts the other stilt at GO signal.

Pathfinder #1 then runs (on the stilts) to cone and around it back to Start Line. As Pathfinder #1 crosses line, Pathfinder #2 (who can be already mounted on stilts) begins to run to cone and around it back to Start Line. As Pathfinder #2 crosses line, Pathfinder #3 (who can be already mounted on stilts) begins to run to cone and around it back to Start Line. As Pathfinder #3 crosses line, Pathfinder #4 (who can be already mounted on stilts) begins to run to cone and around it back to Finish Line.

Time is measured from start of GO signal until Pathfinder #4 is across finish line. Whenever a Pathfinder falls, they must remount the stilts where they fell. Placement as follows:

- 1st Place – 120 seconds
- 2nd Place – 165 seconds
- 3rd Place – 210 seconds
- Participation – 211 second +



Pancake Flip

1-4 Pathfinders

1 round bottom, non-stick fry pan (light oil coating optional)

Sandpaper block to start match

Fire mitt is optional (a small fire is desirable so it should not be needed)

All Pathfinders start at action line. At start, pathfinders gather fire building material to action line for 3 minutes. Only natural material is allowed.

After 3 minute-gathering time is complete, one Pathfinder from each team will receive one match from timekeeper approximately 75 feet from action line at a central location. That Pathfinder will then run to action line and strike the match on sandpaper block and light fire. If fire does not start, that Pathfinder will run back to timekeeper and receive another match and repeat process to light fire.

At the point the fire is burning, one Pathfinder from each team will run to timekeeper and receive pancake batter in a Dixie cup. They will run back to their fire, pour the batter into the fire pan and cook one side until the pancake will flip in one piece (and stay in the pan). Time ends when a flipped pancake is in one piece. If pancake breaks or does not stay in pan, dump pancake out and repeat process by getting another cup of batter.

If ideal conditions persist:

1st place 10 minutes

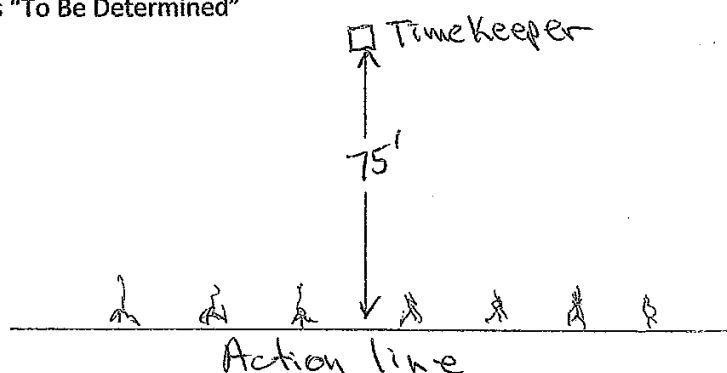
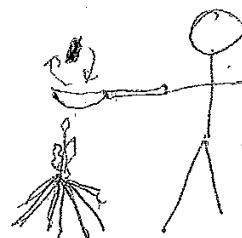
2nd place 11 minutes

3rd place 12 minutes.

Participation more than 12 minutes

If wet conditions are present:

Placement is "To Be Determined"



Pathfinder 200 Club Scoring Form 2023-2024

Monthly Reports

Report in by 10 th of the month (or otherwise stated)	___/2 points
Service project or participation in church service	___/1 point
Minimum of two club meetings held each month	___/2 points
<u>Minutes</u> of monthly staff meeting	___/1 point
Craft or honor class taught	___/1 point
Investiture classwork taught during club meetings (or arranged otherwise by director, at home on their own doesn't count)	___/4 points
Total points per month	___ /11 points

Total of Monthly Reports (10 best months out of the year) ___ 110 points

Annual total will be based on 10 months of reporting throughout the year. You will always have 2 months of grace. All reports must be submitted before the fair.

Special Events Points

LeaderShop Attendance (At least one staff required)	___/10 points
Fall Camporee	___/5 points
Winter Retreat	___/5 points
Pathfinder Day held at Local Congregation	___/5 points
Induction Ceremony	___/5 points
Investiture Ceremony	___/5 points
Camp Meeting Parade	___/5 points
Camp Meeting Cabin Coverage	___/5 points
Total Special Event Points for year	___ 45 Points

Pathfinder Fair

Attendance (Required)	___/5 points
Year-in-Review Video	___/10 points
Picture Board for Cabin of Year's events	___/10 points
Parade Participation w/Flags & Club Banner	___/5 points
Drill Demonstration	___/5 points
Club in Class A at Inspection	___/25 points
Participation in Fair Games (5 points per game)	___/15 points
Total Points for Fair	___/75 points

Grand Total for the Year (Monthly Reports + Special Events + Fair) ___ / 230 pts

Placement for Trophy ___ / 200 pts

What Do Excellent Pathfinder Clubs Do?

1. Excellent clubs register their club with the Conference and all staff complete required child safety training and background check. See next pages for directions and forms.
2. Excellent Pathfinder clubs meet regularly for at least ten months of the year. The best clubs meet once a week for 1.5-2 hours. You can get away with two longer meetings per month or one really long meeting per month, but learning something new when you only demonstrate it once or twice a month is really hard. We understand it might not be possible in all situations, and once or twice a month is better than zero times a month, but strive for once a week.
3. Excellent Pathfinder do the following things at their meetings: Opening exercises (prayer, worship, recite pledge and law), teach investiture requirements, teach honors, do service projects or share your faith activities, and prepare for special events.
4. Excellent Pathfinders clubs have regular planning meetings and report their activities to the Conference.
5. Excellent Pathfinder clubs send their leaders to the Conference LeaderShop. Important information for the upcoming year is discussed at LeaderShop. It is almost a must for leaders to attend.
6. Excellent Pathfinder clubs attend the yearly camporee at Camp Wakonda, LUC Conference, or NAD. Camping Skills Honor Investiture requirements will be taught by the Area Coordinators at Camp Wakonda on odd years, and other investiture requirements will be taught in even years. This will help directors get their Pathfinders invested. There will be a campsite inspection at all camporees. See the form on page 5 and 6.
7. Excellent Pathfinder clubs attend the Winter Retreat at Camp Wakonda. The Knot honor will be taught this year by the Area Coordinators. This is a difficult Investiture requirement that we are hoping to take off your plate. Winter Retreat also includes the Pinewood Derby in odd years and the Pop Pop Boats in even years.
8. Excellent Pathfinder clubs have a Pathfinder Day at their local church.
9. Excellent Pathfinder clubs have an Investiture ceremony in the spring.
10. Excellent Pathfinder clubs have an induction ceremony in the fall.
11. Excellent Pathfinder clubs will prepare early for PBE, and will participate in Area and Conference PBE. Study the books of Joshua and Judges this year. A how to guide can be found here: <https://nadpbe.org/wp-content/uploads/2021/08/HowtoBibleExperience.pdf>. Note: There are no 200 Club points awarded this year for participation in PBE, however it is still worth participating in if you have Pathfinders who are enthusiastic to do so.
12. Excellent Pathfinder clubs participate in the Camp Meeting Parade.
13. Excellent Pathfinder clubs sign up to open the Pathfinder Cabin during Camp Meeting.
14. Excellent Pathfinder clubs produce a video showing their accomplishments for the year. See page 15-16 for requirements.

Child Safety Training NEW REGISTRANT

If you are 18 years of age and older, it is North American Division church policy that you complete child protection training and a background check. If you are under 18 years of age, you will complete the child protection training only and no background check. The company that provides this service is Sterling Volunteers.

Below are the instructions that will walk you through the steps for completing the child protection training and background check screening. It is very important that you do not use Internet Explorer as your browser – it will not work. Use Google Chrome or Firefox.

1. Go to NCS Risk website: www.ncsrisk.org/adventist/
2. If you need to complete in Spanish, click on the “Español: Acceso O Incripcion” box
3. Click on FIRST TIME REGISTRANT
4. Be sure to write down your Username and Password for future reference
5. Select your “Union” and continue
6. Select your “Conference” and continue
7. After selecting the conference, you will be routed to the Registration Screen
8. Enter your full legal name
9. Fill out the necessary information including Location
10. Select your Role(s) – you must have at least one. Click “Save”
11. You will be routed to the Training page. This should be completed first before you proceed to the background check.
12. Once the training is completed, you will then complete the Background Check (if 18 and over) which will ask for your consent by checking all the boxes and entering your information. Click Submit.

Child Safety Training RENEWAL

If you are 18 years of age and older, it is North American Division church policy that you complete child protection training and a background check. If you are under 18 years of age, you will complete the child protection training only and no background check. The company that provides this service is Sterling Volunteers.

Below are the instructions that will walk you through the steps for renewing the child protection training and background check screening. It is very important that you do not use Internet Explorer as your browser – it will not work. Use Google Chrome or Firefox.

1. Go to NCS Risk website: www.ncsrisk.org/adventist/
2. If you need to complete in Spanish, click on the “Español: Acceso O Inscricion” box
3. In the Login for Existing Accounts box, enter the Username and Password you set up previously. If you don’t remember or have them, click on “Need Login Information?” and follow the prompts to re-set them. Do not set up a second account.
4. Update information on the General and Contact tabs as needed, including new Location or Roles as applicable. If changes are made, click “Save”
5. Go to the Training page and complete the assigned training. This is to be done before you proceed with the background check.
6. Once training has been completed, you will then be routed to the Background Check which will ask for your consent by checking all the boxes and entering your information in order to submit your background check order. Click Submit.



WISCONSIN CONFERENCE

PATHFINDER CAMPSITE INSPECTION FORM

Club Name: _____ Inspector: _____

	YES	NO	Points Possible
<u>TENTS</u>			
Alignment (neat, not scattered) ropes & tie-downs installed properly.	<input type="checkbox"/>	<input type="checkbox"/>	5
Uniformity of doors and windows (doors must be open & screen closed).	<input type="checkbox"/>	<input type="checkbox"/>	5
Interior neat, items uniform within each tent, area swept. (NOTE: The only items that are to be seen in each individual tent are the Bible, flashlight, duffle bag/backpack/suitcase, sleeping bag/bedroll, & pillow).	<input type="checkbox"/>	<input type="checkbox"/>	5
Bible at head of bed with flashlight pointing towards it.	<input type="checkbox"/>	<input type="checkbox"/>	5
<u>UNIFORMS</u>			
Insignias sewn on neatly and in proper position.	<input type="checkbox"/>	<input type="checkbox"/>	5
100 % of Club in official Pathfinder dress uniform.	<input type="checkbox"/>		15
80 % of Club in official Pathfinder dress uniform.		<input type="checkbox"/>	10
50 % of Club in official Pathfinder dress uniform. (NOTE: New clubs in existence less than six months will be awarded 10 points if not in the official Pathfinder dress uniform but dressed similarly)		<input type="checkbox"/>	5
<u>CAMPSITE</u>			
Flags and guidons correctly posted, neat and clean.	<input type="checkbox"/>	<input type="checkbox"/>	10
Cleanliness, paper and trash policed. (10 yd radius)	<input type="checkbox"/>	<input type="checkbox"/>	5
Shovel and Fire extinguisher	<input type="checkbox"/>	<input type="checkbox"/>	5
<u>HEALTH FACILITIES</u>			
First-aid Kit available, well equipped, marked, and in plain sight.	<input type="checkbox"/>	<input type="checkbox"/>	10
Copy of medical consent forms for all Pathfinders & staff.	<input type="checkbox"/>	<input type="checkbox"/>	10

COOKING AREA

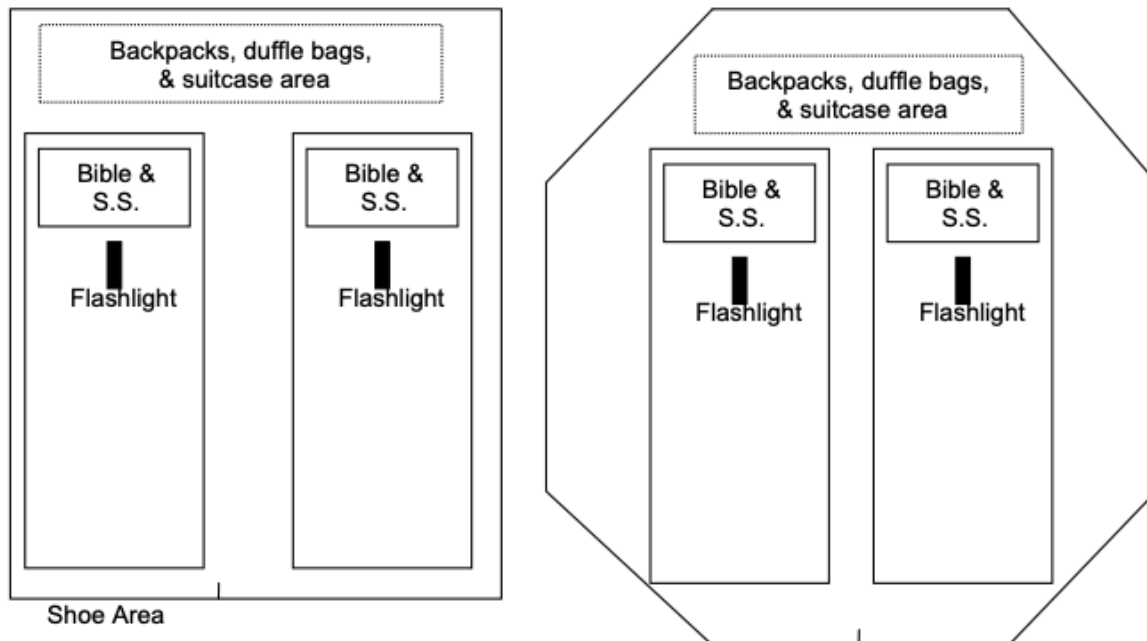
- Stoves clean, fires in safe condition away from tents **5**
- Food & utensils stored properly, animal & insect free, clean. **5**
- Proper trash & garbage storage area provided. **5**
- Dish washing and clean-up area provided. **5**

(100 Points Possible) **TOTAL POINTS** _____
 -

COMMENTS: _____

The club director is to be presented a copy of this report, and is expected to make the necessary improvements by the next inspection.

Typical Tent Setup



Possible Pathfinder Day Programs

CHURCH SERVICE NO.1

Prelude

Ministers enter

Silent prayer

Doxology

Invocation

Presentation of Colors

 Pathfinders march in and take places

 Pledge and Law

 Post flags

 Honor Guard returns to seats

 Congregation and Pathfinders seated

Scripture reading: 1Timothy 4:12

Hymn No. 529, "Under His Wings"

Congregational prayer

Offering

Special music

Pathfinder report--Pathfinder club director

Sermon by pastor, child preacher, or guest

Hymn No. 508, "Anywhere With Jesus"

Benediction

Adult Sabbath School can also be directed by Pathfinders. 202 PATHFINDER DAY

CHURCH SERVICE NO.2

Prelude

Personal ministries period
Ministers, directors, pathfinders

Pathfinder missionary experiences Processional

Introit
(platform group kneeling) Choir

Doxology

Invocation

Pathfinder

Post Colors

Color guard

Welcome

Pastor

Scripture Reading: 1 Timothy 4:12 Pathfinder

Hymn no. 529 "Under His Wings"

Prayer

Two Pathfinders

Pathfinder Song

Pathfinders

Pathfinder Happenings

Teen

Pathfinder Pledge and Law

Pathfinder choir

Song of Instrumental Selection

Pathfinders

Pathfinder Objectives

Club director

Offering

Sermon

Pastor, child preacher, or guest

Hymn no. 508, "Anywhere With Jesus"

Benediction

PATHFINDER DAY CHURCH SERVICE NO.3

Prelude

Personal Ministries Period

Minister and platform personnel enter

Processional: "The Captain Calls for You" Organ, Piano, and Trumpets

Marching order: Color guard Directors Staff Pathfinder units

Pledge of allegiance to Bible and flag

Flags and guidons posted

Invocation

Welcome (Introduces Pathfinder club director)

Pastor

Scripture: 1 Timothy 4:12

Pathfinder

Pathfinder Song

Pathfinders&Congregation

Prayer

Special music

Pathfinder

"Pathfinder Happening" (A report)

Teen Pathfinder

Pledge

Pathfinder

"What Pathfinding Means to Me"

Pathfinder

Law

Pathfinder

"Why I am a Pathfinder"

Pathfinder

Objectives and needs of club Club

Director,Counselor

Offering

Special music

Pathfinders

Sermon

Pastor, director, guest speaker,

Hymn No. 529, "Under His Wings"

Benediction

Recessional: "Onward Christian Soldiers"

PATHFINDER DAY CHURCH SERVICE NO.4

Prelude, Ministers and platform personnel enter

Doxology and Invocation

Processional: "Onward Christian Soldiers" (Pathfinders march in led by the national and Pathfinder flags. Color guards post themselves on floor in front of pulpit. All stand when flags enter and remain standing until flags are posted on the platform.)

Pathfinder Song, Pledge, and Law

Pathfinders

Posting of Flags

Pathfinders

Scripture Reading: Proverbs 22:6 or Ephesians 6:1-4

Pathfinder Prayer

Pathfinder Welcome and Director's Report

Pathfinder Director

Special music

Pathfinders

"Why I Am a Pathfinder"

Pathfinder

"How did it all begin?"

Pathfinders

Offering

Teen Pathfinder

Special music

Pathfinder or Pathfinders

Sermonette

Director, guest, Pathfinder

Hymn no. 543, "Jesus, Friend of Little Children"

Benediction

Pathfinder

Postlude

Possible Investiture Programs

Program Format Suggestion No. 1

Prelude	
Song Service	
Special Music	
Scripture	
Welcome	
Prayer	
Pathfinder/Pledge	Given by all candidates (Have a student give his interpretation.)
Pathfinder/Law	Given by all candidates (Have eight students give their interpretations, of one of the eight points, each student presenting one of the eight parts of the law.)
Special Music	Club members
Memory Work	Any or all class levels
Practical Demonstrations	Skits, Charades, Play, etc.
1. Favorite Bible Story	
2. Knot tying	
3. Nature nuggets	
4. First aid\	
5. Story of favorite pet	
6. Hiking and camping	
7. Honors earned	
8. National Flag demonstration	
9. Famous countrymen	
10. Physical fitness	
Certification of Candidates	Pathfinder director or pastor
Challenge of Junior	Youth Conference youth director, pastor, or qualified Master Guide
The Charge and Presentation of Insignia Coordinator.	Conference Youth Director or Area
Consecration and Prayer of Dedication	Pastor
Announcements	Summer camp, camp meeting, etc.
Benediction	Teen Pathfinder

Program Format Suggestion No. 2

Scripture

Song

Special Music

Prayer

Sermonette

Symposium by Candidates

 Memory work

 Pathfinder Pledge and Law

 Practical demonstrations

Certification of Candidates

Charge and Presentation

Consecration Prayer

Camp Film (Promotion for summer camping)

Song

Prayer

Program format suggestion No. 3

Musical prelude or song service

Pathfinders parade with or without flags into the church or hall singing or marching to the tune of the Pathfinder Song or Onward Christian Soldiers, etc.

Flags are placed according to regulation.

Pledge of Allegiance where necessary—all

Pathfinder Law, Pathfinder Pledge—by all Pathfinders

Welcome and Introductions

Pathfinder Song—by all

Prayer by Pathfinder

Scripture—recitation of memory work by Pathfinder

Special song

Practical demonstrations of various kinds—knot tying, witnessing, skit, etc.

Guest speakers—short remarks

Certification of candidates

Charge and presentation of insignia

Consecration prayer

Recessional—by marching

Photographs and report completion for Conference/mission

Induction Ceremony

Suggested Induction Ceremony (The directions are worded for a Pathfinder Club inducting one candidate, but they may be adapted for any number of candidates.)

Preparation Materials needed: 1. Table 2. Pathfinder Emblem 3. Pathfinder Banners 4. Pathfinder Flag 5. National Flag 6. Candles—one 15" white; six 10" Pathfinder/AJY Class colors; eight 8" white for Law; and seven 8" white for Pledge.

Procedure Place a table at the induction ceremony site. Center a large Pathfinder Emblem directly behind the table, with a Pathfinder Pledge banner on the right of the emblem and a Pathfinder Law banner to the left of the emblem. In the center of the table directly in front of the Pathfinder emblem place a 15-inch candle representing the spirit of Pathfinding. In front of this candle place six 10-inch candles—blue, red, green, silver (black, if silver not available), burgundy, and gold, representing the six Pathfinder Classes. In front of these six colored candles place a candle-holder for the candidate's candle to be placed during the ceremony. In front of the Pathfinder Law banner on a line with the "Spirit of Pathfinding" candle, center eight white eight-inch candles. Place seven white eight-inch candles similarly in front of the Pathfinder Pledge banner.

Display the National Flag to the right (as participants face the audience) of the table and a Pathfinder Flag to the left of the table.

Seat the Pathfinders by units in a "V" formation, the open end toward the table with the candles. The candidate sits in the center of the formation. The director stands to the right of the table (facing the Pathfinders), and the deputy director stands to the left of the table (facing the Pathfinders).

Script for Ceremony. After the director has given a briefing of the program procedure to the candidates and special guests, he pronounces:

"I hereby declare the induction ceremony of the _____ Pathfinder Club now in order." (The room is darkened.)

The director lights the "Spirit of Pathfinding" candle while saying:

"For the light of our program we turn to the Spirit of Pathfinding. The candle that I now light represents this spirit. It is the spirit of adventure, fun, learning, camaraderie, awareness, and awakening, and above all, a spirit of reverence and a Spirit of Service to God and man. This light is of itself not complete or sufficient. To introduce the complementary lights we call on our deputy director, _____."
(name)

While lighting each candle representing it, the deputy director defines the six Classes as follows: (Six Pathfinders may present the following as well.)

Pathfinder/ Friend Class is a course of study in learning, skills, and physical fitness that will help one to be a better neighbor now and a friend of God throughout eternity.

Pathfinder/ Companion Class is a course of study in learning, skills, and physical fitness that will give more meaning to life and a companionship with Jesus Christ every hour of the day.

Pathfinder/ Explorer Class is a course of study that will help one to find new adventure in exploring God's world to secure true and genuine happiness.

Pathfinder/ Ranger Class is a course of study that will open up new areas of discovery in the natural and spiritual world to secure true and genuine happiness.

Pathfinder/ Voyager Class is a course of study in physical, mental, cultural, and spiritual development that challenges the teen to develop a wholesome self-concept and Christian life-style.

Pathfinder/ Guide Class is a course of study that emphasizes personal growth and spiritual discoveries and prepares the Pathfinder for development of new skills in leadership and survival techniques.

When the six Pathfinder Class candles have been lit, the director replaces the "Spirit of Pathfinding" candle in its original position. He then explains to the candidate that the large candle is symbolic of the Pathfinder program, emphasizing the high ideals for which the club stands and the growth that the Pathfinder will make as a club member. He then calls upon the Pathfinders to proceed with the ceremony of lighting the Pathfinder Law candles.

Eight of the highest-ranked Pathfinders, previously chosen, light the Pathfinder Law candles. Their selection is on the basis of Pathfinder Class, club office, club record, Pathfinder Excellence ribbon, etc. In turn, each of the eight Pathfinders marches smartly to the front, salutes the director with a hand salute, takes the "Spirit of Pathfinding" candle and lights one of the Pathfinder Law candles. (The director returns each salute.)

After the Pathfinder replaces the "Spirit of Pathfinding" candle he again salutes the director and repeats, "Sir, I represent the candidate who hereby vows to: (repeats one of the following definitions according to the candle he has lit.)"

1. "Keep the Morning Watch," meaning I will have prayer and personal Bible study each day.
2. "Do my honest part," meaning by the power of God I will help others, and do my duty and my honest share, wherever I may be.

3. "Care for my body," meaning I will be temperate in all things and strive to reach a high standard of physical fitness.
4. "Keep a level eye," meaning I will not lie, cheat or deceive, and will despise dirty talk or evil thinking.
5. "Be courteous and obedient," meaning I will be kind and thoughtful of others, reflecting the love of Jesus in all my association with others.
6. "Walk softly in the sanctuary," meaning in any devotional exercise I will be quiet, careful, and reverent.
7. "Keep a song in my heart," meaning I will be cheerful and happy and let the influence of my life be as sunshine to others.
8. "Go on God's errands," meaning I will always be ready to share my faith and go about doing good as did Jesus.

When the Pathfinder Law candles have all been lit, the deputy director declares, "On behalf of the worldwide Pathfinder Club I accept the candidate's vow to observe the Pathfinder Law."

The director then calls for the lighting of the Pathfinder Pledge candles. The same procedure as used in the lighting of the Pathfinder Law candles is followed by seven high-ranking Pathfinders. After each candle is lit, the Pathfinder repeats to the director, "Sir, I represent the candidate, who pledges (repeats one of the following points according to the candle he has lit)."

1. "By the grace of God," meaning that only as I rely on God to help me, can I do His will.
2. "I will be pure," meaning I will not only be considerate and kind to my fellow men but also to all of God's creation.
3. "I will be kind" meaning that I will rise above the wicked world in which I live and keep my life clean with words and actions that will make others happy.
4. "I will be true," meaning I will be honest and upright in study, work and play and can always be counted upon to do my very best.
5. "I will keep the Pathfinder Law," meaning I will seek to understand the meaning of the Pathfinder Law and will strive to live up to its spirit, realizing that obedience to law is essential in any organization.
6. "I will be a servant of God," meaning I will pledge myself to serve God first, last and best in everything I am called upon to be or do.
7. "I will be a friend to man," meaning I will live to bless others and do unto them as I would have them do unto me.

At the completion of the lighting of the Pathfinder Pledge candles, the deputy director declares, "On behalf of the worldwide Pathfinder Club I accept the candidate's vow to live by the Pathfinder Pledge."

The director then asks the club members to stand, and the candidate for membership is called forward to take position in front of the table between the deputy director and the director, facing the club members and standing at attention. The director then asks him to affirm dedication to the high principles of the Pathfinder Club and repeat the Pathfinder Pledge and Law. (If more than one candidate are presented, the Pathfinder Pledge and Law are repeated in unison.)

Following the repeating of the Pathfinder Pledge and Law by the candidate, the director states, "We hereby declare _____ (Name of candidate) accepted into the fellowship of the _____ Pathfinder Club of the _____ Conference/Mission of Seventh-day Adventists. You are now being presented with a candle, (deputy director hands candidate a four-inch white candle) which you may now light from the 'Spirit of Pathfinding' candle, and place in the candleholder on the front center of the table. (Pathfinder lights the candle from the 15-inch candle and places it in the candleholder.) Your light is now added to our club, and we charge you in the presence of these Pathfinders to let your light shine before others in the Spirit of Pathfinding. We shall now ask our deputy director to pray that God will give you strength to live up to the high ideals of our club and to be a faithful and loyal club member."

The deputy director leads out in a prayer of consecration for the new member(s), while the club stands at prayer attention.

The director then declares, " _____ " (name of new member), you are now a full-fledged member of the _____ Pathfinder Club."

1. The new member then presents himself to the director to receive the hand of fellowship and the Pathfinder scarf.
2. Next, the deputy director, counselor, and captain of his unit give the member of the right hand of fellowship.
3. The club scribe presents member with a Pathfinder membership card.
4. The counselor and captain usher member to assigned unit.
5. The club sings the Pathfinder Song, and the lights are turned on, which brings the induction ceremony to a close.



We'll see you at the
International Camporee
In Gillette, Wyoming
August 5-11, 2024